LEDBANGERS FIELD GUIDE · EPISODE 7 DELIVERABLE

Corner Safe-Zone Sheet

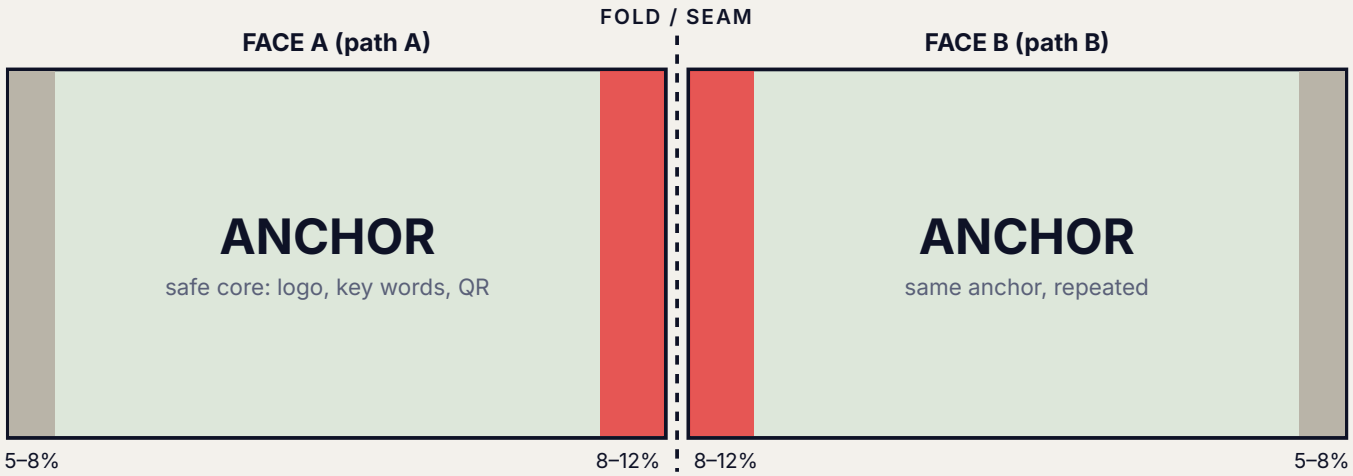
Two faces, one seam, two paths. Nothing important on the fold. Hand it to whoever makes the content and whoever installs the panels.

LOCATION / CORNER _____

FACE A / FACE B SIZE _____

DATE _____

1 Safe zones the two faces laid flat



Percentages are of each face's own width. Keep the same inset at top and bottom for overscan.

Seam buffer: texture and pattern only · Outer buffer: nothing critical · Safe core: everything that matters

2 Path map one anchor per approach

Path A comes from _____

Anchor for path A _____

Path B comes from _____

Anchor for path B _____

Sweet spot (if any) _____

3 Checklist

Paths and seam

- ☐ Both paths mapped on a plan
- ☐ Anchor works from each path alone
- ☐ Nothing critical on or across the seam
- ☐ Seam buffer 8–12%, outer buffer 5–8%
- ☐ Faces matched for brightness and color

Type and motion

- ☐ One weight heavier, one size larger
- ☐ Anchor 3 to 5 words
- ☐ Motion moves away from the fold
- ☐ Loop works from any frame, from either path
- ☐ 3D illusion only if there is a real sweet spot

Field test

- ☐ Walked path A at normal pace
- ☐ Walked path B at normal pace
- ☐ Stood at the seam
- ☐ Watched 30 s for a glitchy reset

A corner is seen twice. Give each face the whole message.

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